



A large, cross-shaped board for the game CAM. The board consists of a central 10x10 grid of circles, with four 3x3 grids of circles extending from the center to the top, bottom, left, and right. The circles are numbered 1 through 76. The top and bottom 3x3 grids are labeled with letters A through I. The left and right 3x3 grids are labeled with letters M through P. The central 10x10 grid has numbers 10 through 76. The board is framed by a red border.



CAM

CAM

A quick playing form of the Famous Game CAMELOT

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